NOTES 6.2: Characteristics of the Equations of Polynomial Functions

- the *standard form* of a function gives us information about the function based on the leading coefficient and the constant term
 - the *leading coefficient* is the coefficient of the term with the greatest degree in a polynomial function **ex.**

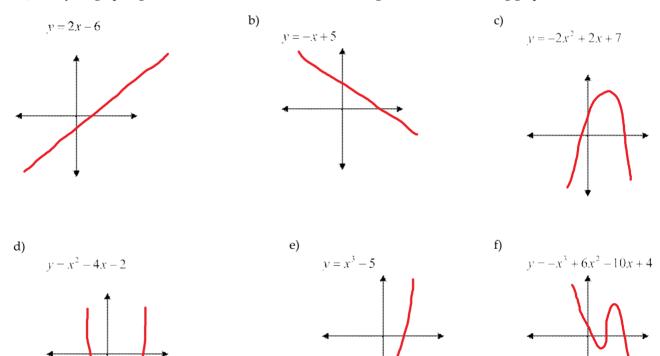
$$y=2x^3+8x^2-x+5$$

leading coefficient

• the *constant term* is the term in a polynomial function that does not have a variable **ex.**

 $f(x) = 2x^3 + 8x^2 - x + 5$

- different functions have different standard forms where Q ŧ 1. linear function $\rightarrow \mathcal{A}(\mathbf{X}) = \mathbf{a}\mathbf{X} + \mathbf{a}\mathbf{X}$ ex. where a = 0 f(x)-**A**Y +bx+c2. guadratic function \rightarrow hene G = D F 7 3a) cubic function \rightarrow
 - Ex #1 a) Use your graphing calculator with a standard window setting to sketch the following graphs.



b) How is the constant term of the function related to the *y*-intercept of the graph?

c) Complete the table below.

	End Behavior	

Sign of leading coefficie nt	Linear function	Quadratic function	Cubic function
+	(- , +)	(+,+)	(-, +)
_	+ -		+, -

d) Which two properties of a function can be predicted from the standard form of the equation?

* end behaviour # y-intercept

e) How can changing the constant term of a cubic function change the number of *x*-intercepts on the graph?

a negative constant => shifts the graph] => reduces # of X- int

f) Why does the sign of the leading coefficient affect the end behavior of the graph?

its on the term with highest exponent ... will have the greatest effect on the y-value

- g) How does the degree of a polynomial function relate to the maximum number of:
 - i) *x*-intercepts the graph may have? max # of x-intercepts = degree of function

ii) <u>turning points the graph may have?</u> will be I less than the degree

Ex #2 Determine the *characteristics* of each function using its equation.

b) a) $f(x) = -5x^2 + 2x - 1$ f(x) = 4x + 2a) number of *x*-intercepts $\begin{pmatrix} 0 \\ -1 \end{pmatrix}$ (0, 2)b) *y*-intercept c) end behavior (-,+)X = all the real# x=all the real # d) domain y=all real # e) range y Emax f) number of possible turning points